## Content

| Course Code | Course Name | Semester | Theory | Practice | Lab | Credit | ECTS |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| INF 509 | Human Computer Interaction | 1 | 3 | 0 | 0 | 3 | 6 |


| Prerequisites |  |
| :--- | :--- |
| Admission Requirements | $\square$ |


| Language of Instruction | English |
| :---: | :---: |
| Course Type | Elective |
| Course Level | Masters Degree |
| Objective | The goal of the course is to familiarize students with the principles and research issues related to HCl |
| Content | Week 1. Introduction to human computer interaction |
|  | Week 2. History of HCl |
|  | Week 3. Human: I/O channels, memory |
|  | Week 4. Human: reasoning and problem solving |
|  | Week 5.Computer: I/O devices, memory, processing |
|  | Week 6.Interaction: models of interaction |
|  | Week 7. Oral presentations |
|  | Week 8. Interaction styles |
|  | Week 9.Usability paradigms and principles |
|  | Week 10. Interaction design |
|  | Week 11.Oral presentations |
|  | Week 12.Graphical user interfaces |
|  | Week 13.Advanced topics |
|  | Week 14.Project presentations |
| References | 'Human computer interaction', Alan Dix. |

## Theory Topics

| Week | Weekly Contents |
| :--- | :--- |
| 1 | Introduction to human computer interaction |
| 2 | History of $\mathbf{H C l}$ |
| 3 | Human: I/O channels, memory |
| 4 | Human: reasoning and problem solving |
| 5 | Computer: I/O devices, memory, processing |
| 6 | Interaction: models of interaction |
| 7 | Oral presentations |
| 8 | Interaction styles |
| 9 | Usability paradigms and principles |
| 10 | Interaction design |
| 11 | Oral presentations |
| 12 | Graphical user interfaces |
| 13 | Advanced topics |
| 14 | Project presentations |

