

## Content

| Course Code | Course Name             | Semester | Theory | Practice | Lab | Credit | ECTS |
|-------------|-------------------------|----------|--------|----------|-----|--------|------|
| COM259      | Introduction to Editing | 3        | 2      | 0        | 0   | 2      | 3    |

|                        |  |
|------------------------|--|
| Prerequisites          |  |
| Admission Requirements |  |

|                         |                                                                                                                                                                                                                                                                                     |
|-------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Language of Instruction | Turkish                                                                                                                                                                                                                                                                             |
| Course Type             | Elective                                                                                                                                                                                                                                                                            |
| Course Level            | Bachelor Degree                                                                                                                                                                                                                                                                     |
| Objective               | It is aimed to teach and apply the basic information of film editing.                                                                                                                                                                                                               |
| Content                 | <ul style="list-style-type: none"><li>- Definition of fiction, features,</li><li>- Kuleshov experiment and reproduce meaning,</li><li>- Editing rules and opinions,</li><li>- Linear and non-linear editing systems,</li><li>- Structure and use of computerized editing.</li></ul> |
| References              | "Dijital Video İle Sinema" (İ.Canikligil),<br>"Göz Kırparken" (W. Murch),<br>"Sinema Ve Televizyonda Görüntü Kurgusu" (A.G.Sokolov)                                                                                                                                                 |

## Theory Topics

| Week | Weekly Contents                                                             |
|------|-----------------------------------------------------------------------------|
| 1    | Wide definition of fiction, features, concepts of cinematic time and space, |
| 2    | Kuleşov experiment and reproduce meaning,                                   |
| 3    | Linear and non-linear editing systems,                                      |
| 4    | The use of interfaces in computerized kugu system,                          |
| 5    | Transition effects and their meanings in cinema,                            |
| 6    | Basic principles of editing (examples of Walter Murch and A.G. Sokolov)     |
| 7    | Midterm exam weeks 1                                                        |
| 8    | Midterm exam weeks 2                                                        |
| 9    | Case studies via Adobe Premiere Pro software,                               |
| 10   | Examination of the prominent scenes,                                        |
| 11   | Editing previously shot scenes,                                             |
| 12   | Color Correction in editing,                                                |
| 13   | Sound editing,                                                              |
| 14   | Evaluation                                                                  |